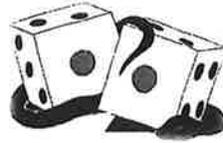


## NAASAAB

(An Ojibway Language Immersion - Dice Game.)

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**Naasaab** (naa-saab) means: Doubles or The same.

**Gnebig-shkiinzhigoon** (gne-big-shkiin-zhi-goön) means: Snake eyes.

**Mkak-daabaanag** (mkak-daa-baa-nag) means: Box cars.

**Pagnish** (pag-nish) means: Roll/throw them.

**N'waagshkaa** (n'waag-shkaa) means: My turn. [at the dice]

**Niin ntam** means: My turn. **Giin ntam** means: Your turn.

**Wiin ntam** means: His/her turn. **Wenesh ntam** means: Whose turn?

**Tibjiimaan**=Di, **Tibjiivaansag**=Dice, **Tagwa**=Please, **Aahaaw**=Okay.

**Miishin tibjiivaansag** (mii-shin tib-jii-waan-sag) means: Hand me the dice.

1. You need 10 positive points to win the game.
2. If you get 5 negative points, you lose the game.
3. If you roll doubles, player must say "**Naasaab**" and is given 1 positive point & gets to have another turn.
4. If you roll snake eyes, player must say "**Gnebig-shkiinzhigoon**" and is given a negative point & misses their next turn.
5. If you roll double sixes,  ...player must say "**Mkak-daabaanag**" and is given 2 positive points & gets to have another turn.
6. Keep track of all players positive & negative scores, on piece of paper.
7. If any player throws this combination for 7,  ...then all the players must speak to each other, in the Ojibway language for one minute. (Use what you know in the language.)
8. Have fun playing the game "NAASAAB" and enjoy our language.

a as in anishinaabe, i as in it, o as in open, aa as in maa, ii as in beet, oo as in boo, e as in at.